

## Last time

- Orthogonal  $\implies$  linearly independent
- $\mathcal{B} = \{\vec{u}_1, \dots, \vec{u}_r\}$  ONB  $\implies [\vec{x}]_{\mathcal{B}} = \begin{bmatrix} \vec{u}_1 \cdot \vec{x} \\ \vdots \\ \vec{u}_r \cdot \vec{x} \end{bmatrix}$
- Orthogonal projection onto  $V$

$$\text{proj}_V(\vec{x}) = (\vec{u}_1 \cdot \vec{x})\vec{u}_1 + \dots + (\vec{u}_r \cdot \vec{x})\vec{u}_r$$

For this to work, we need to be able to find an ONB for  $V$ .

# Gram-Schmidt process

(0) Start with a basis  $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_r\}$  for the subspace  $V$ .

(1) Set  $\vec{u}_1 = \frac{\vec{v}_1}{|\vec{v}_1|}$ .

(2a) Write  $\vec{v}_2 = \vec{v}_2^{\parallel} + \vec{v}_2^{\perp}$  with respect to  $\text{Span}(\vec{u}_1)$ .

(2b) Set  $\vec{u}_2 = \frac{\vec{v}_2^{\perp}}{|\vec{v}_2^{\perp}|}$ .

⋮

(j<sup>a</sup>) Write  $\vec{v}_j = \vec{v}_j^{\parallel} + \vec{v}_j^{\perp}$  with respect to  $\text{Span}(\vec{u}_1, \dots, \vec{u}_{j-1})$ .

(j<sup>b</sup>) Set  $\vec{u}_j = \frac{\vec{v}_j^{\perp}}{\|\vec{v}_j^{\perp}\|}$ .

⋮

Then the resulting vectors  $\{\vec{u}_1, \dots, \vec{u}_r\}$  are orthonormal by construction, hence an orthonormal basis for  $V$ , since  $\dim V = r$ .

Ex let  $\vec{v}_1 = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$ ,  $\vec{v}_2 = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}$ ,  $\vec{v}_3 = \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix}$ . Then

$\mathcal{B} = \{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$  is a basis for  $\mathbb{R}^3$ .

$$(1) \quad \vec{u}_1 = \frac{\vec{v}_1}{|\vec{v}_1|} = \frac{1}{2} \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

$$\begin{aligned} (2a) \quad \vec{v}_2^\perp &= \vec{v}_2 - \vec{v}_2^\parallel \\ &= \vec{v}_2 - \text{proj}_{\text{Span}(\vec{v}_1)}(\vec{v}_2) \\ &= \vec{v}_2 - (\vec{u}_1 \cdot \vec{v}_2) \vec{u}_1 \\ &= \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix} - 2 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} \end{aligned}$$

$$(2b) \quad \vec{u}_2 = \frac{\vec{v}_2^\perp}{|\vec{v}_2^\perp|} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{aligned}
 (3a) \quad \vec{v}_3^\perp &= \vec{v}_3 - \vec{v}_3^\parallel \\
 &= \vec{v}_3 - \text{proj}_{\text{span}(\vec{u}_1, \vec{u}_2)}(\vec{v}_3) \\
 &= \vec{v}_3 - (\vec{u}_1 \cdot \vec{v}_3) \vec{u}_1 - (\vec{u}_2 \cdot \vec{v}_3) \vec{u}_2 \\
 &= \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix} - 2 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - 3 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \\
 &= \begin{bmatrix} 0 \\ 4 \\ 0 \end{bmatrix}
 \end{aligned}$$

$$(3b) \quad \hat{v}_3 = \frac{\vec{v}_3^\perp}{|\vec{v}_3^\perp|} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}.$$

The GS process begins with a basis  $\{\vec{v}_1, \dots, \vec{v}_r\}$  and returns an orthonormal basis  $\{\vec{u}_1, \dots, \vec{u}_r\}$  defined recursively by

$$\vec{u}_j = \vec{v}_j^\perp / \|\vec{v}_j^\perp\|$$

$$\vec{v}_j^\perp = \vec{v}_j - (\vec{u}_1 \cdot \vec{v}_j) \vec{u}_1 - \dots - (\vec{u}_{j-1} \cdot \vec{v}_j) \vec{u}_{j-1}$$

$$\left\{ \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix} \right\} \rightarrow \boxed{\text{GS}} \rightarrow \left\{ \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$$